#### There Is No Band

Double Categories, Fragmented Spacetime, and an AQFT

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#### Contents/Structure of the Talk

- Constructing the Double Category Mink
- Constructing the Double Category vNA
- The Functor  $F: Mink \rightarrow vNA$
- Gluing in our AQFT
- Locality in our AQFT
- Summary
- Future Work
- References

Most constructions are paired with a scene from Mulholland Drive to illuminate the idea

### There Was An Accident



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#### Fragments of a Theory

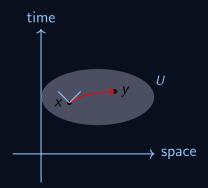
- We never observe all of spacetime.
- Like the woman, we wake up inside a fragment a patch of reality with no access to the global picture.
- A physical theory must work locally assigning structure to small, coherent regions.
- Ideally, we should be able to compose them, this means different such fragments can exist without contradiction.
- In our own "local space" or "fragment" we have our own ideas of morality, survival instinct, sense of time, etc.

## Waking Up with Amnesia at a Stranger's Apartment



### Objects: Causally Convex Regions

- Rita hides in the apartment. No signal escapes. No memory enters.
- We want regions like that: causally sealed fragments of spacetime.
- A region  $U \subset \mathbb{R}^{1,1}$  is causally convex if:
  - For all  $x, y \in U$ , every causal curve from x to y lies entirely in U.
- These will be the objects in our double category Mink.



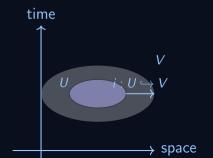
# Betty Steps In



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### Vertical Morphisms: Looking Beyond the Fragment

- Rita's life in her apartment sits inside bigger things Betty's life, the city, the storyline, etc.
- This embedding is modelled by an inclusion of regions
- A vertical morphism in Mink is a map  $i: U \hookrightarrow V$  between causally convex open subsets.
- Inclusions preserve causal structure and allow us to zoom out.

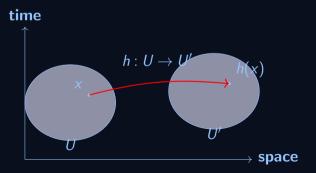


# From Fragments to Flow



### Horizontal Morphisms: Causal Flow Across Fragments

- Like Betty and Rita leaving the apartment and interacting with each other, causal flow connects fragments without containment.
- A causal map  $h: U \to U'$  satisfies  $x \le y \Rightarrow h(x) \le h(y)$ .
- These are the horizontal morphisms of our double category time-respecting relations between regions.



### Winkie's Diner



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## Squares (2-morphisms): Two Paths to Terror

$$U\left(\text{dream/fear}\right) \xrightarrow{h: \text{dream evolves}} U'\left(\text{imagination/threat}\right)$$

$$i: \text{inclusion}$$

$$V\left(\text{at winkie's diner}\right) \xrightarrow[k: \text{surroundings evolve}]{} V'\left(\text{figure appears at winkie's allege}\right)$$

### Our Double Category Mink

- Objects: causally convex regions
- Vertical Morphisms: inclusions of regions
- Horizontal Morphisms: causal map across regions
- Squares: commuting diagrams of inclusions and causal maps

## Mr. Roque



#### Objects: von Neumann Algebras

- In **vNA**, objects are von Neumann algebras  $\mathcal{M} \subseteq \mathcal{B}(H)$ .
- They encode all observables for a given spacetime region.
- Like Mr. Roque's phone network: every possible "line" of action or measurement in his domain runs through a single, closed system.
- Complete, closed under composition, and the sole control hub for that fragment of reality.
- In our setting, these will often be *factors*, representing indivisible decision-making contexts with trivial center  $Z(\mathcal{M}) = \mathbb{C} \cdot 1$ .

## Castigliane Brothers



#### Horizontal Morphisms: Hilbert Bimodules

- In **vNA**, horizontal morphisms are *Hilbert*  $\mathcal{M}-\mathcal{N}$  bimodules.
- A Hilbert space H with commuting normal \*-representations:  $\pi_L : \mathcal{M} \to \mathcal{B}(H), \ \pi_R : \mathcal{N}^{op} \to \mathcal{B}(H).$
- They "translate" between two algebras, implementing transformations while respecting both left and right actions.
- A forced recasting bridges Adam's vision (left action) and the imposed image (right action), preserving the film's structure but changing its representation.
- Just as a bimodule must respect both source and target algebras,
   Adam must now work within both his original framework and the brothers' imposed choice.

Mr. Roque Talking to Mr. Ray



#### Vertical Morphisms: Normal Unital \*-Homos

- In **vNA**, vertical morphisms are *normal unital* \*-homomorphisms  $\phi : \mathcal{M} \to \mathcal{N}$ .
- \*-homomorphism: preserves multiplication and adjoints:  $\phi(ab) = \phi(a)\phi(b), \quad \phi(a^*) = \phi(a)^*.$
- Unital:  $\phi(\mathbf{1}_{\mathscr{M}}) = \mathbf{1}_{\mathscr{N}}$ .
- Normal: continuous in the ultraweak topology; preserves suprema of increasing nets of projections.
- Roque's instructions to Ray pass intact structure, identity, and all operational rules remain unchanged.

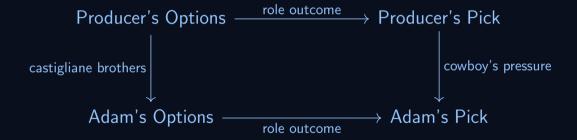
## The Cowboy



### Squares (2-morphisms): Intertwiners

- The Cowboy enforces "This is the girl" no matter if the role is locked before or after his pressure, the result is identical.
- In **vNA**, squares are *intertwiners* between Hilbert bimodules, ensuring two paths of action coincide.
- An intertwiner  $T: E \to F$  satisfies  $T(\pi_L(a) \xi \pi_R(b)) = \pi'_L(a) T(\xi) \pi'_R(b)$  for all a, b.
- Here: "Cowboy pressure then lock" = "lock then Cowboy pressure"
   both yield the same casting outcome.

#### Cowboy Scene: Intertwiner



### Confusion at Winkie's Diner



### Vertical Composition: Diagram

- $\mathcal{M} = \text{knowledge algebra before the name "Diane" appears}$
- $m{\phi} = ext{processing the nametag clue}$
- ${\cal N}={\sf knowledge}$  algebra including the name "Diane Selwyn" as a hypothesis
- $\psi =$  decision to check the phonebook
- $\mathscr{P} = \overline{\mathsf{knowledge}}$  algebra with the address to visit



## Vertical Composition: Composing \*-Homos

- Rita suspects she might be "Diane", leading to address lookup, then visit to her apartment.
- Each step is a normal unital \*-homomorphism within the same spacetime region/algebraic context.
- Vertical composition = chaining these maps:  $(\psi \circ \phi)$ :  $\mathcal{M} \to \mathcal{P}$ , preserving multiplication, adjoints, the unit, and normality.
- Narratively: suspicion  $\to$  name  $\to$  address  $\to$  apartment each refines the prior state without leaving the original regional context.

### Vertical Composition: Normal and Unital

- **Unital:** The "unit" (baseline facts + ultimate goal of uncovering Rita's identity) remains fixed across all knowledge states.
- Refining from nametag  $\rightarrow$  phonebook  $\rightarrow$  address never changes what we are trying to solve.
- **Normal:** Updates respect limits of increasing information assembling partial clues leads smoothly to the final state.
- Smaller observations about Diane (name tag, address hints) accumulate without breaking the logic of the search.

## Arriving at "Diane"'s Apartment



### Horizontal Composition: Diagram

- C: vNA for public knowledge at Winkie's.
- A: vNA for the address info.
- B: vNA for Diane's apartment.

$$\begin{array}{c}
C & \xrightarrow{\text{phonebook}} A & \xrightarrow{\text{travelling}} B \\
\hline
& & \text{connes fusion over A} \\
C & \xrightarrow{\text{phonebook-to-door}} B
\end{array}$$

### Horizontal Composition: Connes Fusion

- Waiter clue  $\rightarrow$  address  $\rightarrow$  Diane's door two influence paths merge.
- Horizontal 1-cells: Hilbert bimodules  $_{\mathscr{C}}E_{\mathscr{A}}$  and  $_{\mathscr{A}}F_{\mathscr{B}}$ .
- **Fusion:**  $E \boxtimes_{\mathscr{A}} F$  balances over  $\mathscr{A}$  and completes to a Hilbert  $\mathscr{C}$ − $\mathscr{B}$  bimodule.
- **Meaning:** Two cross-context channels become one, preserving left  $\mathscr C$  and right  $\mathscr B$  actions.

### Our Double Category **vNA**

- Objects: von Neumann Algebras (factors)
- Vertical Morphisms: normal unital \*-homomorphisms
- Horizontal Morphisms: Hilbert bimodules
- Squares: Intertwiners
- Vertical Composition: composition of normal unital
   \*-homomorphisms
- Horizontal Composition: connes fusion

### There Is No Band



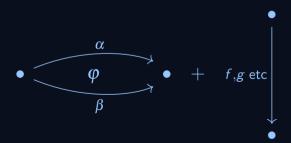
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### Club Silencio: Globularly Generated Double Cats

- We'll build double categories from the least data, then "project" to the real stage.
- Defins: decorated bicategory, internalization, globular generation, and the free lift.
- Then: why Mink and vNA fit this scheme.

#### Decorated Bicategory

- A pair  $(\mathscr{B}^*,\mathscr{B})$  with the same objects.
- $\mathscr{B}^*$ : a **category** of vertical arrows (no 2-cells).
- $\mathcal{B}$ : a **bicategory** of horizontal 1-cells and 2-cells.
- Idea: list the objects, the "up/down" arrows, and the "left/right + 2-cells".



### From a Double Category Back to Data

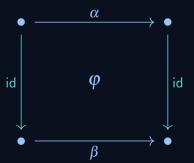
- Given a double category  $\mathscr{C}$ , its **decorated horizontalization** is  $H^*\mathscr{C} = (\mathscr{C}_0, H\mathscr{C})$ .
- $\mathscr{C}_0$ : objects + vertical arrows (forget squares).
- $H\mathscr{C}$ : objects + horizontal 1-cells + their 2-cells (forget vertical composites).
- We "mic the band": keep tracks (data) but hide the stage machinery.

#### Internalization Problem

- Input: a decorated bicategory  $(\mathscr{B}^*,\mathscr{B})$ .
- Task: build a double category  $\mathscr{C}$  whose visible data is exactly that input:  $H^*\mathscr{C} = (\mathscr{B}^*, \mathscr{B})$ .
- Interpretation: can we realize the "recording" as a full "stage show"?

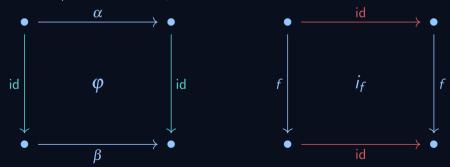
#### Globular Squares and Generation

- A globular square: vertical edges are identities; only horizontal data varies.
- ullet Notation:  $\gamma\mathscr{C}=$  sub-double category generated by globular squares



### Free Globularly Generated Double Category

- From  $(\mathcal{B}^*, \mathcal{B})$  build  $Q(\mathcal{B}^*, \mathcal{B})$ : add only the squares *forced* by composition axioms.
- Universal: any realization  $\mathscr C$  with  $H^*\mathscr C=(\mathscr B^*,\mathscr B)$  receives a unique strict double functor from Q.
- Horizontal/vertical compositions of:



### Mink as Globularly Generated

- $\mathscr{B}^*$ : inclusions of causally convex regions (vertical).
- $\mathcal{B}$ : causal, orientation-preserving embeddings; 2-cells = commuting squares.
- Every square factors into globular pieces (whisker by inclusions) and composes back.
- Thus Mink  $\cong \gamma \mathscr{C}$  for its standard square-of-embeddings  $\mathscr{C}$ .

## **vNA** (Factors) as Globularly Generated

- $\mathscr{B}^*$ : normal unital \*-homomorphisms (vertical).
- $\mathscr{B}$ : Hilbert bimodules as 1-cells; intertwiners as 2-cells.
- Globular squares = intertwiners with identity verticals; whiskering by \*-homs yields all squares.
- Free lift Q projects onto the standard "linear" double category (Connes fusion respected).

## Silencio: No Band, Just a Projection

- Free track Q exists from minimal data  $(\mathcal{B}^*, \mathcal{B})$ .
- Your concrete stage  $\mathscr C$  is a canonical projection of Q.
- All the "music" (squares) is synthesized from globular stems.

## The Blue Box



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### The AQFT Double Functor

- The box = double functor F: Mink  $\rightarrow \mathbf{vNA}$ .
- Objects:  $U \mapsto \mathscr{A}(U)$  (von Neumann algebra).
- Vertical: inclusions  $\mapsto$  normal unital \*-homs.
- Horizontal: causal maps  $\mapsto$  Hilbert bimodules; compose via Connes fusion.
- 2-cells: squares  $\mapsto$  intertwiners, coherence via interchange.

Analogy: opening the box forces fragments (Mink pieces) to collapse into a single algebraic translation rule.

### Inside the Box: An AQFT Net

- Isotony:  $U \subset V \Rightarrow \mathscr{A}(U) \subset \mathscr{A}(V)$ .
- **Locality:** spacelike  $U, V \Rightarrow [\mathscr{A}(U), \mathscr{A}(V)] = 0$ .
- Covariance: symmetries act by natural isomorphisms.
- **Time-slice:** if U contains a Cauchy surface for V, then  $\mathscr{A}(U) = \mathscr{A}(V)$ .

Analogy: opening the box doesn't reveal "reality" — it collapses the dream into a single, inevitable structure: the AQFT net.

Wake Up



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## Gluing in the Storyline

#### Fragment A

Cowboy (smile)
"Time to wake up"

match on shared anchor

#### **Shared Anchor**

doorway frame same line / room tone

match on shared anchor

#### Fragment B

Cowboy (unsmiling) door closes

↓ keep continuity across the joins

#### **Glued Sequence**

one coherent wake-up beat

## Gluing in our AQFT

- **Data:** a net  $A : \mathcal{O}(M) \rightarrow \mathbf{vNA}$  from  $F : Mink \rightarrow \mathbf{vNA}$ .
- Rule to keep: if  $U \perp V \subset T$ , then inside A(T) the images of A(U) and A(V) commute.

#### Recipe (3 steps):

- Match on overlaps (Čech compatibility).
- <sup>2</sup> Enforce independence: [A(U), A(V)] = 0 for  $U \perp V$ .
- Take the universal algebra A(M) with 1–2.

$$A(M) \cong (\operatorname{\mathsf{colim}}_{\check{C}(U_{\alpha})} A) / \langle \langle \operatorname{\mathsf{overlap}} \ \operatorname{\mathsf{equalities}}, \ \operatorname{\mathsf{disjoint-commutation}} \rangle \rangle$$

(Cowboy "wake up": we don't just splice pieces; we enforce the rule wherever they meet.)

## Gluing in our AQFT (Diagram)

Two patches:  $M = U \cup V$ ,  $W = U \cap V$ 

$$\begin{array}{ccc}
A(W) & \xrightarrow{i_U} & A(U) \\
\downarrow i_V & & \downarrow & P := A(U) \underset{A(W)}{*} A(V) \\
A(V) & \to & P
\end{array}$$

$$P \rightarrow A(U \cup V)$$
 impose  $[A(U), A(V)] = 0$  if  $U \perp V$ 

Universal: 
$$\begin{cases} j_U : A(U) \to B, \ j_V : A(V) \to B, \\ j_U \circ i_U = j_V \circ i_V, \ [j_U(A(U)), j_V(A(V))] = 0 \end{cases} \Rightarrow \exists ! \ \phi : \boxed{A(U \cup V)} \to B.$$

Read: (1) align on the overlap, (2) enforce "independent parts commute," (3) obtain the unique global algebra receiving all compatible, commuting maps.

# The Neighbour

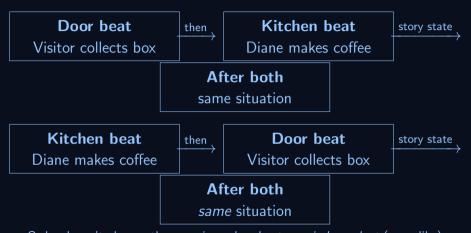


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# Diane Making Coffee



## Locality in the Storyline



Order doesn't change the meaning when beats are independent (spacelike).

### Locality in our AQFT

- **Assume:**  $U \perp V \subset T$  (spacelike/disjoint inside T).
- Claim: inside A(T), the images of A(U) and A(V) commute.
- Model: F : Mink → vNA is a double functor.
- Vertical = inclusions  $\Rightarrow$  \*-homs; horizontal = propagation as Hilbert bimodules (Connes fusion).
- Why: the interchange law makes the two pastings (apply U then V vs V then U) equal  $\Rightarrow$  commuting actions.

# Locality in our AQFT (Diagram)

Fix elements 
$$x \in A(U)$$
,  $y \in A(V)$ .



Equality of the two composites is equivalent to  $i_U(x)i_V(y) = i_V(y)i_U(x)$  inside A(T).

# The Blue Key



## Why Double Cats? Signals/Channels



- 1-cat limit: only inclusions  $\Rightarrow$  \*-homs; no place for *channels/CP maps*.
- **Double win:** horizontal 1-cells = correspondences (Hilbert bimodules) model *CP maps*; composition = Connes fusion.
- **Concrete:**  $\Phi_2 \circ \Phi_1$  corresponds to  $M_1 \otimes_B M_2$ . Signals as small on-stage effects after off-stage processes.

# Shortcut



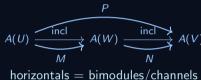
## Why Double Cats? Transport

#### 1-cat net



only inclusions (\*-homs)
no notion of a route

#### **Double AQFT**



fusion:  $P\cong M\otimes_{A(W)} N$ 

Secret path vs direct walk: 1-cat sees only places; the double adds routes and coherently equates them.

# Dinner Party



## Why Double Cats? Interfaces & Morita

# 1-cat net: compare by natural transformation



Strict comparison by \*-homs only; no boundary/defect notion.

#### Double net: compare by interfaces

$$\mathcal{A}(U) \xrightarrow{\mathcal{A}(i_{U,V})} \mathcal{A}(V)$$

$$M_{U} |_{\mathscr{A}(i_{U,V}) \triangleright M_{U} \cong M_{V} \triangleleft \mathscr{B}(i_{U,V})} |_{M_{V}} M_{V}$$

$$\mathscr{B}(U) \xrightarrow{\mathscr{B}(i_{U,V})} \mathscr{B}(V)$$

Interfaces = bimodules, compose by fusion  $M \otimes_{\mathscr{B}(\cdot)} N$ ; invertible  $\Rightarrow$  Morita equivalence.

## Summary

- Double functor F: Mink → vNA: vertical \*-homs, horizontal bimodules, intertwiners.
- Local net  $A : \mathcal{O}(M) \rightarrow \mathbf{vNA}$ ; isotony/covariance/time-slice as standard.
- Locality: interchange  $\Rightarrow$  commuting subalgebras for  $U \perp V$ .
- Gluing: rule-preserving colimits; global net from pieces.
- New: channels (signals), routes (transport), interfaces/Morita not available in 1-cat nets.

#### Future Work

- **Foundations:** prove gluing as an operadic left Kan extension; locality/time-slice from interchange.
- **Examples:** free scalar/Dirac nets; compute glued  $\mathcal{A}(M)$ ; check Haag duality, split property.
- Computational bridge: link to quantum  $\lambda$ -calculus (vNAs already model it in  $\infty$ -dim.); evaluation as fusion.
- Interfaces: boundary/defect gluing; classify invertible bimodules (Morita).
- Type 3 vNAs: how we can use this AQFT definition to learn more about Type 3 vNAs

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